



# New Media RICHARD KOLENDA

# XML: The Next Generation of Web Development

by Ric Kolenda

Okay, gang, I know you need another set of acronyms like you need a hole in your firewall, but this one just might change your life. Well, at least it will create a lot of work for you in the near future.

XML, or eXtensible Markup Language, is touted to eventually replace HTML as the language of the Web. This claim is hotly contested, but there is certainly enough buzz to take note of, if not believe, the hype. The problem with XML is that it's not quite as straightforward as HTML, so a lot of us non-coder types are having a hard time getting our arms around the concept. The simplest explanation is that XML is a set of standards for creating HTML-like tags and style sheets.

It might help to back up and look at the evolution of XML and HTML. Both are descendents of SGML, or Standard Generalized Markup Language. SGML was developed in the late 1970s as a standard way to organize structured documentation. But while HTML is a small, clearly defined subset of specific tags, XML conforms to the SGML standard but allows the user to define and interpret new, document-specific tags.

In short, HTML ignores tags the browser doesn't understand, but with XML, the browser can look-up and interpret those tags. Or as Norman Walsh says in his introduction for XML.com:

XML specifies neither semantics nor a tag set. In fact XML is really a meta-language for describing markup languages. In other words, XML provides a facility to define tags and the structural relationships between them.

Others call XML "a metamarkup language" or "a metadata language." Any way you look at it, it's not your father's (or even your slightly older sister's) web language. But there is one major difference between HTML and XML, and pay attention here all you HTML hack artists: *unlike HTML where the browser will try to make sense of badly-written code, an XML document that is not "well-formed" will be simply ignored.* In other words it's right or it ain't showin' up. So the incentive is pretty high to create correct code, which actually makes the folks at Microsoft and Netscape very happy.

### **Browser Support**

This is where things start to get tricky. Because XML is capable of interpreting its own tags, and because it is SGML-compliant, it should be theoretically browser-independent. That doesn't mean, however, that all browsers are created equal when interpreting XML applications. An XML *processor*, more commonly known as an XML *parser*, is necessary to convert XML into HTML. Microsoft began XML support in IE4, and has expanded it significantly in IE5, even creating proprietary add-ons. Much of the XML support involves Schemas (a kind of

limited DTD), Cascading Style Sheets (CSS) and Channel Definition Formats (CDF). Netscape uses an XSL they call Rich Site Summary (RSS), a set of tags for creating rich media channels. In any case, more and better parsers are available all the time which will make it easier than ever to create browser-independent yet highly formatted documents.

So what does all this mean to you? The ability to deliver structured data to the desktop will allow for client-side activities now confined to server-side middleware. This is especially true for things like e-commerce engines, search engines, and other data-processing intensive operations. So I recommend checking out some of the sites below to get your feet wet and see what's possible. You might even generate some XML, even an XSL or two. It's easier than you might think. Then tune in next time for some cool examples of XML implementations.

#### **Short Glossary of XML Terms**

DHTML D	Cascading Style Sheets define style characteristics in a DOM. Cascading refers to the fact nat styles can have hierarchies, with lower styles overriding those higher in the hierarchy.  Dynamic HypeText Markup Language is basically HTML plus DOMs, CSSs and cripting languages like JavaScript and VBScript.
DHTML D	nat styles can have hierarchies, with lower styles overriding those higher in the hierarchy.  Dynamic HypeText Markup Language is basically HTML plus DOMs, CSSs and
1	
SC	
ac	Cocument Object Model is an interface that defines the mechanisms for ccessing data in a document. This allows programmers to create dynamic ontent with standardized tags. Currently the DOMs used by MSIE and Netscape re proprietary, but both will be standardized with the next releases.
DTD D	Document Type Definition. An SGML document type, e.g., HTML is a DTD.
HTML H	HyperText Markup Language. Ok, smarty, you know what HTML is, but it is in portant to note where it is in the scheme of things. HTML is an SGML DTD with re-defined tags. XML allows programmers to create other DTDs which can be arsed by a browser.
19	Open Financial Exchange, created by CheckFree, Intuit and Microsoft in early 997, is a unified specification for the electronic exchange of financial data etween financial institutions, business and consumers via the Internet.
R	Resource Description Format is a data-modeling language using XML syntax. RDF is a way of describing and accessing data, especially valuable for sites which include rapidly changing data. Aurora is Netscape's RDF implementation.
1	tandard Generalized Markup Language is the grandaddy of all structured document anguages. XML and HTML are both based on SGML.
	ynchronized Multimedia Integration Language is an XML application which allows rogrammers to synchronize multimedia elements as they are served to browsers.
1	Iniversal Resource Identifier, the XML equivalent of the Universal Resource ocator (URL).
WWDX A	Web Distributed Data eXchange. Allaire, creators of popular development pplication ColdFusion, developed WDDX as a mechanism for exchanging omplex data structures between application environments such as JavaScript, ColdFusion, Perl, ASP/COM and Java.
XPointers w	Also referred to as XML Linking Language (XLL), XPointers work hand-in-hand vith XLinks. XPointer points to data, while XLink describes the relationship of that ata with other data.
XML e.	Xtensible Markup Language
XML Schema A	Also XML-Data, Microsoft's suggested replacement for DTD.
XSL X	(ML Style (or Stylesheet) Language

### Online XML Resources

- XML.com (www.xml.com)
- 20 Questions on XML (builder.cnet.com/Authoring/Xml20)

- Webmonkey (www.hotwired.com/webmonkey/xml/)
- Cafe con Leche (metalab.unc.edu/xml/)
- Project Cool (www.projectcool.com/developer/xmlz)
- Microsoft (msdn.microsoft.com/xml/c-frame.htm#/xml/default.asp)
- Netsape XML Resources (http://developer.netscape.com/tech/metadata/metadata.html)
- Allaire WDDX FAQ, Resources and Websites (www.allaire.com/handlers/index.cfm? ID=5624&Method=full)
- OFX Resources (www.ofx.net/ofx/default.asp)

Special thanks to Karl Wehden of Electonic Ink in Old City for his invaluable help in sorting out the XML world.

**Ric Kolenda** is the Founding President of the Philadelphia Area New Media Association (www.panma.org), a division of the Eastern Technology Council. He can be reached at nm\_news@kolenda.com.

Published in PhillyTech Magazine, September 1999.

Articles Home